

# Thashin Bhuiyan

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## EDUCATION

### University of Central Florida

*B.S in Information Technology, Minor in Digital Media*

Orlando, FL

*Expected Graduation: May 2026*

## EXPERIENCE

### Limbitless Solutions Inc.

Aug. 2024 - Present

#### UI/UX Intern

Orlando, FL

- Developed a Year in Review website and other projects for Limbitless Solutions using HTML and CSS. Designed initial wire frames, prototypes, and UI concepts using Adobe XD.
- Collaborated closely with the research and design team to create accurate visuals that meet company standards.
- Implemented WCAG standards for user accessibility, and responsive design techniques for smooth UX across devices.

### Office of Student Involvement

Jul. 2024 – Present

#### Website Designer

Orlando, FL

- Utilized HTML, CSS, and WordPress to create responsive websites that are visually pleasing and user-friendly.
- Worked with the design team to incorporate consistent graphics for UCF event websites.
- Designed the revamp of another department's website, focusing on modernizing the design, improving UI, and enhancing accessibility for a broader audience.

### Association of Computing Machinery

May 2024 – Present

#### Creative Director

Orlando, FL

- Designed flyers, posters, and graphics to promote ACM activities and enhance the club's visibility, resulting in increased engagement and participation in ACM events.
- Coordinated with the marketing team, using tools like Photoshop, Figma, and Canva to create visuals for club announcements for social media .
- Directed a Front-End Development workshop for beginners interested in web design.

## PROJECTS

### Capistrano Distillery Website | *React js, Tailwind CSS, HTML, CSS, JS*

- Assigned programmer on a team of 8, and implemented a full-stack website for Capistrano Distillery, working directly with the client to gather requirements and provide timely feedback.
- Developed core pages (Home, About Us, Products) and an online appointment booking system.
- Incorporated client feedback and improved site responsiveness and accessibility across devices.

### ACM Website | *HTML, CSS, Figma*

- Revamped the UCF ACM's website with a back end and front end team for a full stack website.
- Collaborated with team members to redesign wireframes in Figma, enhancing the UI.
- Focusing on fixing website responsiveness on different devices and improve its accessibility.

### Portfolio Site | *HTML, CSS, JavaScript, Firebase*

- Designed and developed a fully responsive portfolio website to showcase my graphics, projects, and experiences.
- Incorporated mobile-first design principles, ensuring smooth usability and accessibility across all device types.
- Created a user-friendly navigation experience, using CSS animations and transitions to enhance interactivity.

### Shipwreck Showdown | *Aseprite, Unity*

- Lead art and level designer for a multiplayer game developed in a 36-hour hackathon with 3 programmers.
- Created sprites, assets, visual elements, and animations using Aseprite. Designed game levels using Unity's tile maps and sprites. Collaborated with programmers to finalize UI design.
- Awarded "Best Game" at Knight Hacks VII, competing against 300+ participants.

## SKILLS

**Languages:** HTML | CSS | JavaScript | C | Python | Java

**Web Development Tools:** WordPress | Firebase | Flutter | Tailwind CSS | React

**Design Tools:** Figma | Canva | Adobe XD | Adobe Photoshop

**Certifications:** CompTIA IT Fund. Pro | Microsoft Office | Adobe Photoshop | Adobe Indesign | Adobe Illustrator